

S.KSOMAIYA COLLEGE OF ARTS, SCIENCE AND COMMERCE

एक कदम सफलता की ओर !!!

इन्वार्पुबल 2024

(INTER COLLAGIATE SPORTS FEST)

14TH FEBRUARY -
26ND FEBRUARY



EVENT	DATE	ENTRY FEES
CHESS	15th February	100
CARROM	15th February	200
LAWN TENNIS	15th February	500
TUG OF WAR	15th February	500
BADMINTON	16th & 18th February	(S)-150 (D)-200(T)-500
TABLE TENNIS	16th & 17th February	(S)-150 (D)-200(T)-500
RINK FOOTBALL	16th & 17th February	550
KABADDI	17 th February	800
BASKETBALL	20th & 21th February	650
VOLLEYBALL	20th & 21th February	650
FOOTBALL	20th,21st,22nd & 23 rd February	1000
CRICKET	22nd,23rd & 24 th February	1000
ATHLETICS	23rd & 24th February	100/EVENT
TAEKWONDO	26th February	300
POWERLIFTING	26th February	300

General Rules

- **Umpire/ Referee Decision will be final decision.**
- **In case of any dispute sports council will take final decision.**
- **Discipline should be followed**

ALL WINNERS WILL BE AWARDED WITH CASH PRIZE , MEDALS,TROPHIES & CERTIFICATES



KABADDI

- Each team will comprise 10 players, with only 7 players starting on the court (3 players as substitutes).
- The format of the event will be decided by the number of entries received.
- Each match will be two halves, and each half will be 15 minutes, with a 5-minute break in between.

BADMINTON

- Only the side that is serving can score the point
- The server score in two ways
- When an opponent allows the shuttlecock to drop to the ground
- By a fault, a fault occurs when the opponent returns the shuttlecock into or under the net, hits it but the bound, touches the net, or the player serves and misses the shuttlecock
- Double game play to 15 points
- Single game play to 11 points

FOOTBALL

- 11 v 11 (substitute players 5)
- Each half would be of 15 min (5 min break)
- Total match timing - 35mins
- 3 substitutions are allowed
- All players should come in proper kit

CRICKET

- Match will be of 10 overs (5 over to each team)
- Knockout matches
- In one team one person is only allowed to do 2 overs rest 3 overs would be played by other three players.

VOLLEYBALL

- There will be three sets of 15-15-15.
- Players 6 + 2 substitute.
- Umpire decision would be final decision.

POWERLIFTING

- The lifter shall face the front of the platform.
- The bar shall be held across the shoulders, hands and finger gripping the bar.

TAEKWONDO

- All matches last three rounds of two minutes each
- One-minute break between rounds
- 3 Points On Head

CARROM

- You can pocket only your carrommen color.
- 2. You get an extra turn to pocket your carrommen
- 3. Pocket striker=foul
- 4. Sticker carrommen leaves the board = Foul
- 5. You cannot touch any carrom pieces, other than the striker
- 6. Penalty carrommen to be placed within the main circle

LAWN TENNIS

- Players and teams are not allowed to touch the net or cross over to the others team's side!
- It is a penalty if the ball strikes or touches the players.
- Any ball that bounces on the boundary line is consider good ball.

ATHLETICS

- All athletes must report 30mins before the event start time
- 2) Sports shoes compulsory, Spikes are allowed
- 3) Athletes must run in their own lane
- 4) Athletes can take part in any 3 track event and 2 field event except for relay race
- 5) For any event to be started, minimum 4 participants are required or else it would be cancelled

CHESS

- Each match would be of 10 min (5 min to each)
- Touch to move rule (will get one foul)
- No illegal moves are allowed (will get one foul)
- In case of timeout the person who has time will win the match.

BASKETBALL

- No of players per team: 5+7
- Direct knockout format
- Colour and kits are compulsory
- Matchrs according FIBA rules

TUG OF WAR

- 8 players + 2 subs
- Best out of three in every match
- 3. Open category
- 4. 600 kg weight limit

TABLE TENNIS

- Best of three games
- By the rules of ITTF

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SCAN HERE!



*Registration from
3 - 13 Feb*

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SOMAIYA VIDYAVIHAR CAMPUS